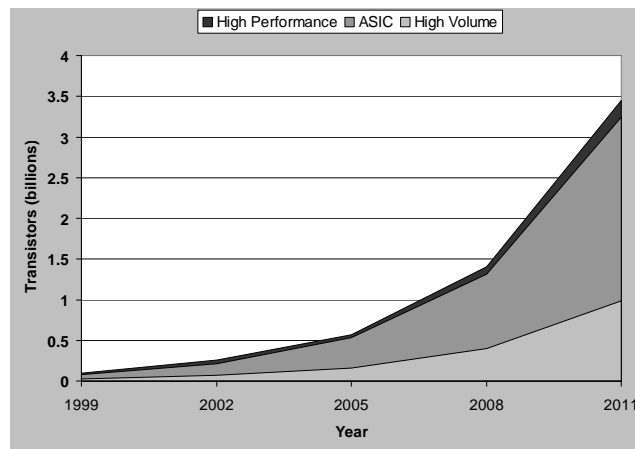


# Role of New Technology in Computing Systems of the Future

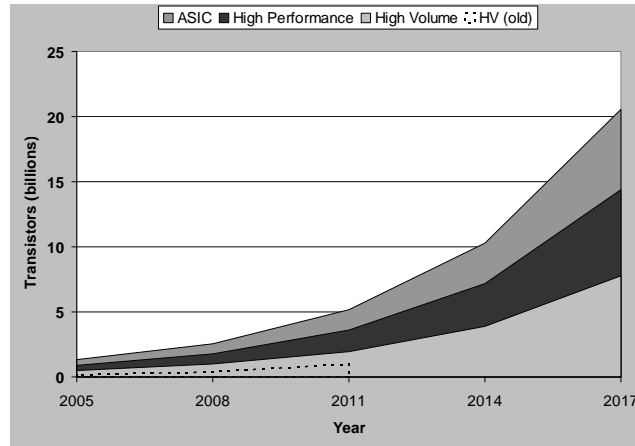
Ravi Nair

IBM Thomas J. Watson Research Center  
Yorktown Heights, NY

## Transistors per Chip (Old ITRS Projection)



## Transistors per Chip (New)



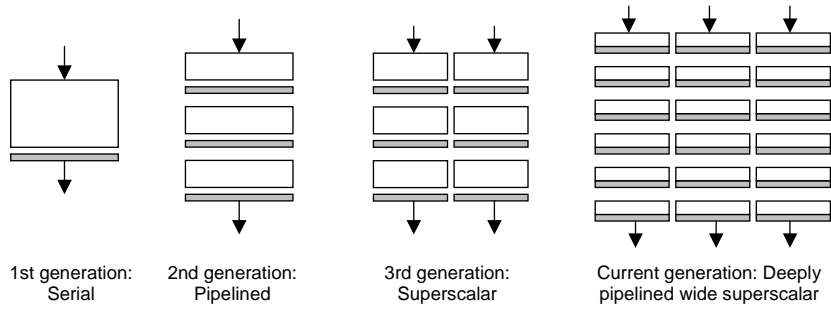
*What should we do with all these transistors?*

## Work on a Chip

- Multiple threads
  - Communicating with each other
  - Communicating with the outside world
- Each thread
  - Going through different stages
  - Performing different types of functions

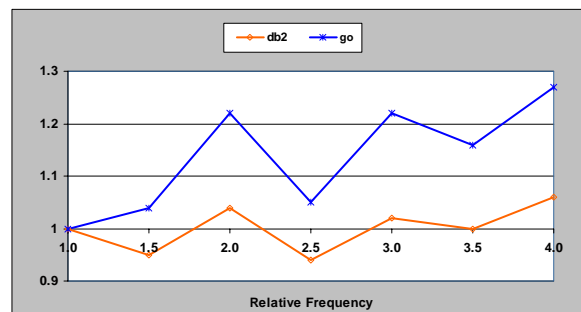
*Transistors should be used to improve the useful work done on the chip*

## Evolution of Single-Thread Parallelism



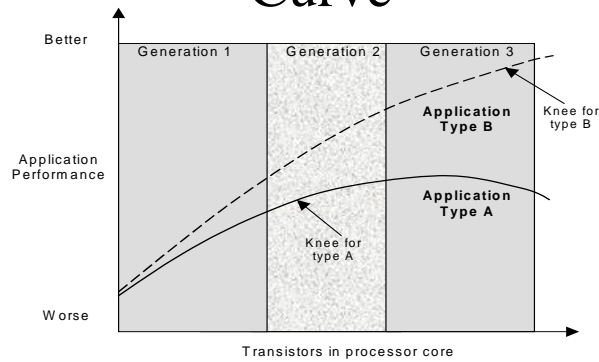
*Each new generation needs increasingly greater formatting of instruction stream for maximum benefit*

## Performance Improvement through Pipelining



*Exploitation of each new generation is minimal if done only in hardware*

## Processor-Application Efficiency Curve

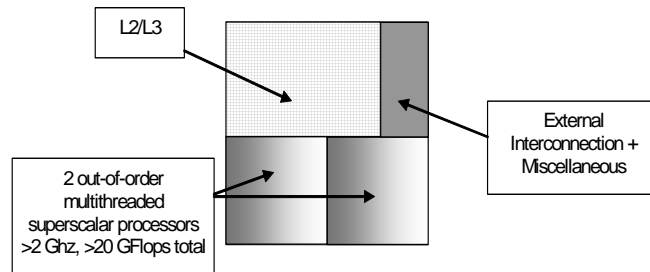


*Phenomenal advances in process technology have led to proliferation of software and a shift back towards Type A*

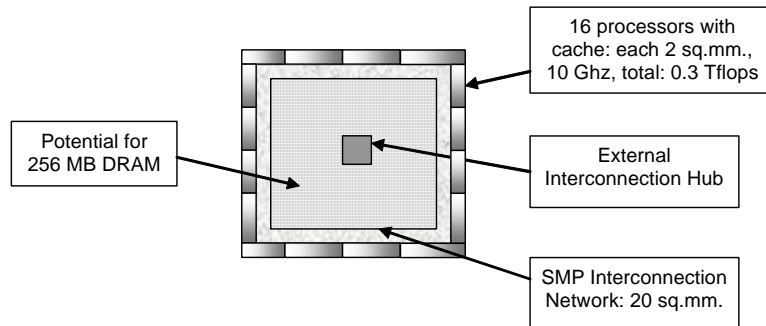
### Stagnation of Traditional Systems

- Phenomenal progress in process technology
- Tremendous proliferation of software
- Inefficiency due to layers of software
- Improvement at the processor core level not translating to improvement in performance
- Shift back to Type A

## Present-day Multithreaded Chip

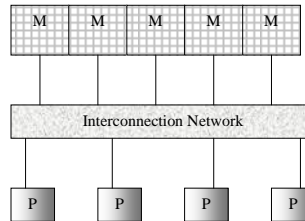


## Scaled Chip for 2011



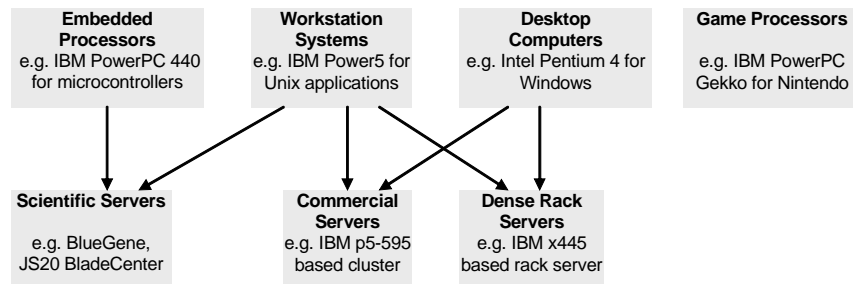
# Multiprocessor Configurations

- Variety of configurations have been proposed
- SMP appears to be the survivor
  - ISA support, hardware implementations, software primitives appear to be maturing



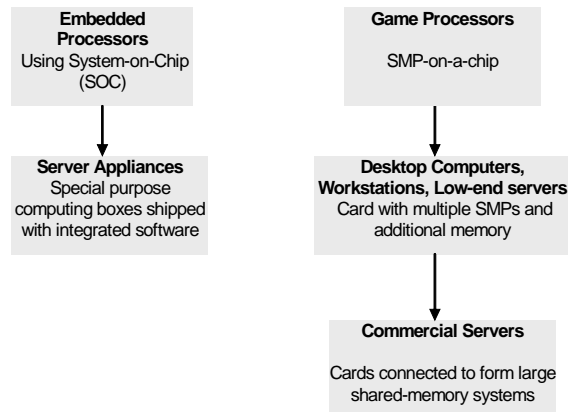
*Past and current software and hardware investments in the SMP infrastructure will ensure its continued popularity*

# Growing Reuse of Microprocessor Cores



*With increasing cost of designing, implementing, and testing microprocessors, there will be a move towards common cores*

## Possible Scenario for the 2010s



## Apparent Trend

- No radical departures from current programming paradigms in the next 8-10 years
- Hardware systems will reflect this software inertia
- Hardware systems will migrate functionality into chips with multi-billion transistors
  - All SMPs will migrate into the chip

## The “Solution” Paradigm

- Attention will shift towards providing solutions to problems, rather than providing only more computational capability
  - Examples are search problems, complex decision-making
- Combination of heterogeneous computing elements and software spread across the globe to perform a task
- Entire system needs to be examined to provide optimal solution
  - Performance will be constrained more by software aspects of the system, not only by hardware
  - The processor is just a small element in this picture

## Computing as an Utility

- Cost of maintaining a system outweighing the cost of purchasing a system
  - Updating the operating system and system utilities
  - Intrusion detection and prevention measures
  - Desire for portability of user’s workspace
- Computational capability available on desktops is usually underutilized
- Yet a user often needs even more power than what is immediately available
- Motivation for the Power-Grid model
  - Pay for what you use

## The “Appliance” Paradigm

- The Grid will spur the development of “appliances”
  - Special nodes on the grid
- An appliance is a system configured for a special purpose
  - Scientific computing
  - Java virtual machine server
  - Network appliance
- Appliances can take advantage of special purpose accelerators to perform cost-effective, power-efficient, domain-specific computations

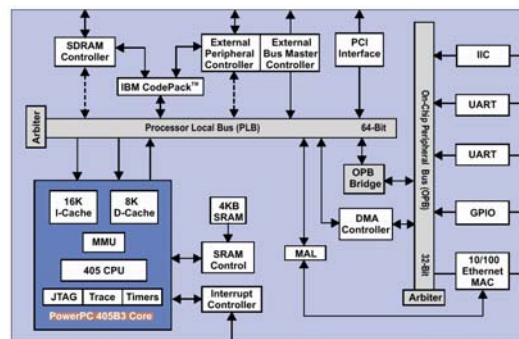
## Appliances

- This will potentially be the area of maximum hardware innovation
  - New ISAs, new microarchitectures, new multiprocessor organizations
  - New technologies
- Power-efficient, cost-effective
  - Fewer layers in software
- Compatibility will be less of an issue
  - Hence more flexibility
- Software and hardware designed as a unit
  - Large granularity interface

# Appliance Architecture

- Specialized interconnection only
  - Standard processors interconnected and programmed for a domain of applications
  - Example: BlueGene
- Specialized processors
  - Use of domain-specific accelerators
  - Example: SoCs
  - Use of nanotechnology
- System and application software tuned to the hardware

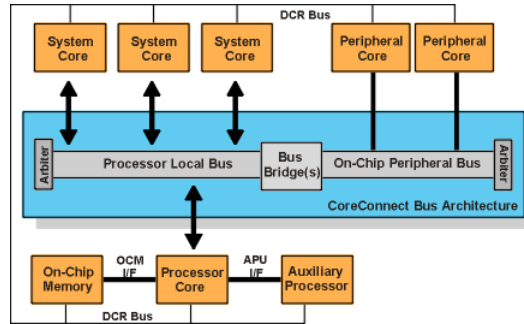
## A System on a Chip



PowerPC 405GP block diagram

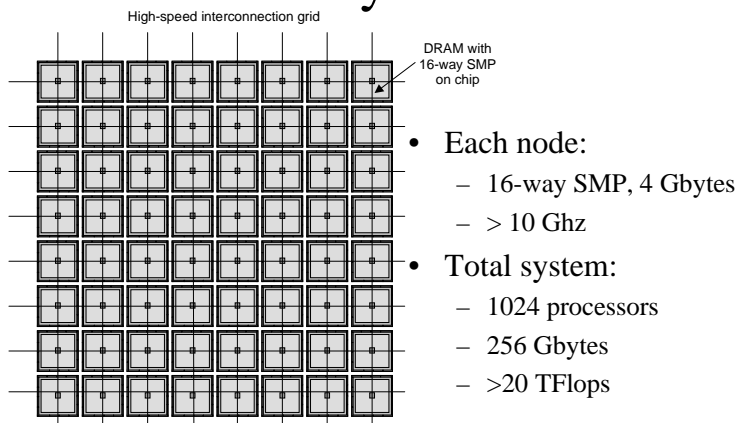
*User must be provided the ability to easily snap together items from a library*

# Architecting the Interface



*The challenge for architects is to design buses and interfaces that make this effective*

# Cellular Array of SMP Nodes



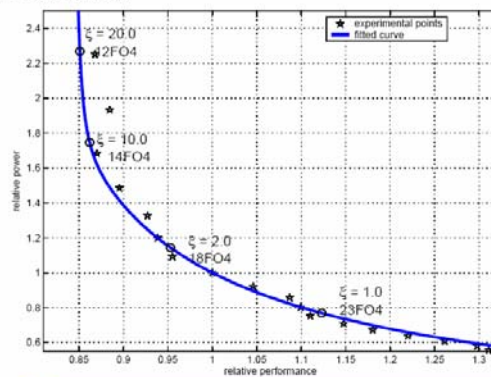
*Each node is powerful enough to solve most of the problems of today*

# The “Trickle Up” Phenomenon

- Techniques at the low end drive the technology
  - Adopted later at the high-end traditional computing systems
- Examples:
  - Adoption of CMOS in mainframe systems
  - Adoption of SIMD media-computing accelerators
    - Intel i860 (1989) had subword parallelism
    - Allowed 8-bit, 16-bit and 32-bit operations on a 64-bit ALU
  - Adoption of power-saving techniques in workstation systems and blades
  - Adoption of embedded techniques in high performance systems
    - BlueGene, #1 in Top500 Supercomputer rankings, uses embedded technology
      - 500 Mhz, 4 MFlops per chip, 64K chips

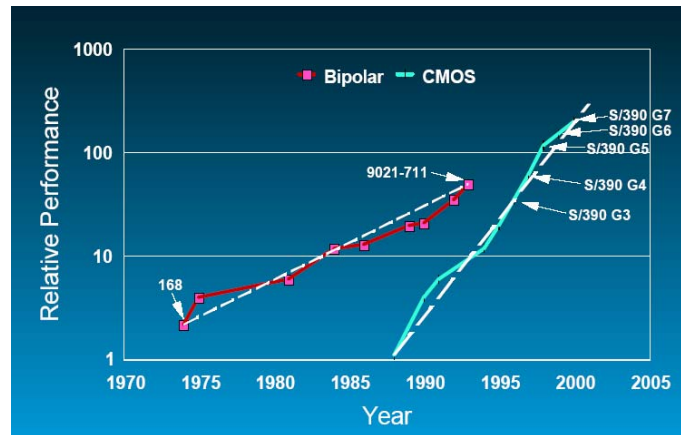
# Power Problem

Srinivasan et al. MICRO-35, 11/2002

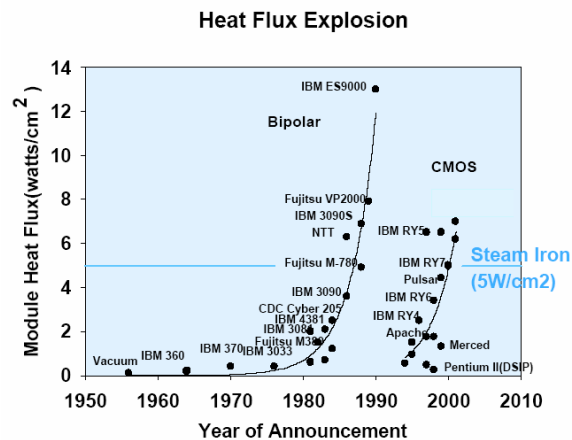


← Performance

## Adoption of CMOS on Mainframes



## CMOS is also getting too hot



## Problems to work on

- Technology
  - On-chip coherence implementations
  - Bandwidth to/from chip
  - Variability of component performance (a) in space (b) in time
  - Inherently power-efficient technology and techniques
- Architecture
  - SoC Architecture
  - Special purpose engines
- RAS
  - On-chip fault-tolerance
  - System availability
  - Failure prediction
- Ease-of-use
  - Cellular-array programming
  - SoC development tools
  - Application-to-SoC compilation

## Concluding Remarks

- Traditional computing systems getting more conservative in hardware
  - Attention shifting to system-wide solutions
- New ideas, new systems, new technologies will drive special-purpose applications
- Nanotechnology in conjunction with new system configurations, new compilers and special OSes could spearhead this appliance revolution
- Software, especially virtualization and compilers, must be included in this multidisciplinary effort